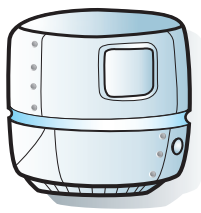▶ _____
Robot Name

▶ **BODY**

Self Destruct Damage:
0-4

Self Destruct Range:
0-4

Robot explodes when its hit points reach 0.
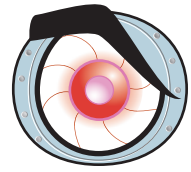
Hit Points:
| 10 | 09 | 08 | 07 | 06 | 05 | 04 | 03 | 02 | 01 |

Action Order:	Action Name: (Compute, Crush, Laser, Move, or Custom)
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

▶ **LASER EYE**

Damage:
0-4

Shoot straight forward. Hit the closest enemy.

▶ **CRUSH**

Damage:
0-4
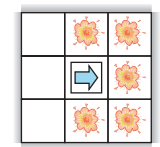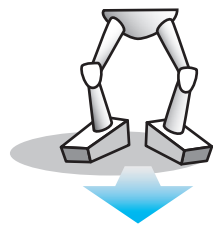
Attack front and side spaces. Hit up to 5 enemies at once.

▶ **MOVE**

– Step one space towards the target. (or the goal line if no target)

– No diagonal movement. (If two spaces are "towards" the target, go to the lowest numbered one.)

– Turn to face direction of motion.

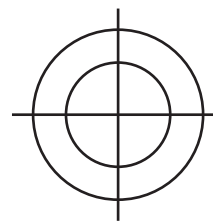– If already standing on target space, don't move.

Check one:
☐ Blocked by enemy
☐ Pushes enemy

Push damage:
0-4

▶ **COMPUTE**

– Place the targeting disc on the highest priority target's *space*.

– If there's a tie for highest priority, use the lowest numbered space.

– If there are no targets, put the disc near the goal line.

Target Priorities:
1	
2	
3	
4	

▶ _____
Custom Action

Details:
_____
_____
_____
_____